



Chapter 6

Tcl/Tk - 1



Summary



- ✓ Tcl
 - ✓ commands
 - ✓ quoting and substitutions
 - ✓ assignment (set)
 - ✓ Lists and arrays



Tcl/Tk list - recap



Just a sequence of words:

```
% set dow {Mon Tue Wed Thu Fri Party Sun}
Mon Tue Wed Thu Fri Party Sun
% lindex $dow 3
Thu
%
lindex $dow 1
Tue
```



Lists within lists - recap



```
% set a {0 1 {2 x} {3 x y} 4}
0 1 {2 x} {3 x y} 4
% lindex $a 3
3 x y
```



Iteration over list - recap



```
% foreach day $dow {  
  puts Day\ of\ week\ is\ $day  
}  
Day of week is Mon  
Day of week is Tue  
Day of week is Wed  
Day of week is Thu  
Day of week is Fri  
Day of week is Party  
Day of week is Sun
```



List operators



```
sort    ?options? <list>  
split  <string> ?splitcharacters?  
concat <list> <list>  
lindex <list> <index>  
... + lots more
```



Sorting a list



```
% lsort $dow  
Fri Mon Party Sun Thu Tue Wed
```



Split (string to list)



```
% split "/usr/local/bin/tclsh" /  
{ } usr local bin tclsh  
  
% join {{ } usr local bin} /  
/usr/local/bin
```



Arrays - recap



```
% set work(Mon) 8
8
% set work(Tue) 10
10
% foreach day $dow {
  puts $day\ I\ worked\ $work($day)hrs
}
Mon I worked 8hrs
Tue I worked 10hrs
can't read "work(Wed)": no such element in array
```



Arrays - recap



```
% array size work
2
% array names work
Tue Mon
```



Multidimensional arrays



```
% set lect(Mon,8-10) cs2106
cs2106
% set lect(Mon, 8-10) cs2106
wrong # args: should be "set varName ?new-
Value?"
```



if then else



```
% if {3==3} {puts hi}
hi
% if {3==4} {puts hi}
% if {3 == 3} {puts hi}
hi
% if {"help" == "help"} {puts hi}
hi
```



while



```
% set c 3
3
% while {c>=0} {
    puts "c is $c"
    set c [expr $c-1]
}
c is 3
c is 2
c is 1
c is 0
```



foreach



```
% foreach day $dow {
    puts $day\ I\ worked\ $work($day)hrs
}
Mon I worked 8hrs
Tue I worked 10hrs
...
```



Control - summary



```
if {test} {thenpart} {elsepart}
while {test} {body}
for {init} {test} {incr} {body}
continue
switch $x {a {a-part} b {b-part}... }
```



Procedures



```
% proc fac x {
    if {$x<=1} {return 1}
    expr $x * [fac [expr $x-1]]
}
% fac 4
24
```



Globals



```
% proc printerrorno {  
  global errno  
  puts "The error is $errno"  
}
```



Parameter passing



- ✓ By value
- ✓ i.e. not arrays



Parameter passing



```
% set arr(1) 10  
% set arr(2) 20  
% proc prnt ar {  
  puts $ar(1)  
  puts $ar(2)  
}  
% prnt arr  
can't read "ar(1)": no such variable
```



Parameter passing



```
% proc prnt ar {  
  upvar $ar arra  
  puts $arra(1)  
  puts $arra(2)  
}  
% prnt arr  
10  
100
```



Parameter passing



```

% proc prnt arr {
    upvar $arr arra
    set i 1
    while {$i<=[array size arra]} {
        puts $arra($i)
        incr i
    }
}
% prnt arr
10
20

```



End of Tcl, Start of Tk



Widget creation commands



First parameter is a 'dotted' name.

```

% label <name> -
optional parameter pairs ...
% canvas <name> -
optional parameter pairs ...
% button <name> -
optional parameter pairs ...
% frame <name> -
optional parameter pairs ...
% ... and so on

```

The dot heirarchy indicates the relationships between the widgets.



New widget commands



When you create a widget ".b", a new command ".b" is created, which you can use to further communicate with it.

The geometry managers in Tk assemble the widgets:

```

% pack <name> .... where ....

```



Widget becomes command



```
canvas .c
pack .c
button .q -text Quit -command {exit}
pack .q
.q configure -foreground blue
.q configure -background red
```



Example 2



```
foreach r {raised sunken flat groove ridge} {
    frame .$r -width 15m -height 10m -relief $r -
borderwidth 8
    pack .$r -side left -padx 2m -pady 2m
}
.flat configure -background blue
.configure -background gray
```



Example 2



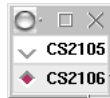
Example 3



```
radiobutton .cs2105 -text CS2105 -variable course -
value CS2105 -anchor w
radiobutton .cs2106 -text CS2106 -variable course -
value CS2106 -anchor w
pack .cs2105 .cs2106
```



Example 3



Example 3



```
set course CS2106
```



Tcl/Tk example software



Code is



CODE LISTING	SimpleProg.tcl
<pre>#!/usr/local/bin/wish8.1 -f text .log -width 60 -height 5 -bd 2 -relief raised pack .log button .buttonquit -text "Quit" -command exit pack .buttonquit button .buttondate -text "date" -command getdate pack .buttondate proc getdate {} { set result [exec date] .log insert end \$result .log insert end \n }</pre>	



Listbox



Tutorial...



Scrollbars



Tutorial...



Scales



Tutorial...



Tcl/Tk menus



- ✓ Make up a frame for the menu
- ✓ Add in the top level menu items
- ✓ For each top level item, add in the drop-menu items
- ✓ For each nested item, add in any cascaded menus.
- ✓ Remember to pack it...



Tcl/Tk menus



```

CODE LISTING                               Menus.tcl
#!/usr/bin/wish
frame .mbar -relief raised -bd 2
pack .mbar -side top -fill x
frame .dummy -width 10c -height 100
pack .dummy

menubutton .mbar.file -text File -underline 0 -menu .mbar.file.menu
menu .mbar.file.menu -tearoff 0
.mbar.file.menu add command -label "New..." -command "newcommand"
.mbar.file.menu add command -label "Open..." -command "opencommand"
.mbar.file.menu add separator
.mbar.file.menu add command -label Quit -command exit
pack .mbar.file -side left

menubutton .mbar.edit -text Edit -underline 0 -menu .mbar.edit.menu
menu .mbar.edit.menu -tearoff 1
.mbar.edit.menu add command -label "Undo..." -command "undocommand"
.mbar.edit.menu add separator
.mbar.edit.menu add cascade -label Preferences -menu .mbar.edit.menu.prefs
menu .mbar.edit.menu.prefs -tearoff 0
.mbar.edit.menu.prefs add command -label "Load default" -command "defaultprefs"
.mbar.edit.menu.prefs add command -label "Revert" -command "revertprefs"
pack .mbar.edit -side left

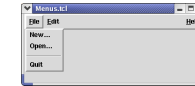
menubutton .mbar.help -text Help -underline 0 -menu .mbar.help.menu
menu .mbar.help.menu -tearoff 0
.mbar.help.menu add command -label "About ThisApp..." -command "aboutcommand"
pack .mbar.help -side right

proc aboutcommand {} {
    tk_dialog .win [About this program] "Hugh wrote it!" {} 0 OK
}

```



Tcl/Tk menus



Tk canvas



- ✓ Draw items
- ✓ Items may be tagged
- ✓ Described in Robert Biddle's "Using the Tk Canvas Facility", a copy of which is found at ~cs3283/ftp/CS-TR-94-5.pdf.
- ✓ Dynamically created variable names (**node\$nodes**).