

# CS5245 Project Proposal

**Team: Illusion**

**Project Title: The Accident**

**Member: Hinh Tinh Thach U027359J**

**Truong Quoc Viet U024563Y**

## 1. The plan

Week 3: proposal approval and consultation.

Week 4: borrowing of camera and shooting.

Week 5 – 7: 3D modeling, simple compositing and sound effects.

Week 8: progress report

## 2. Actual implementation

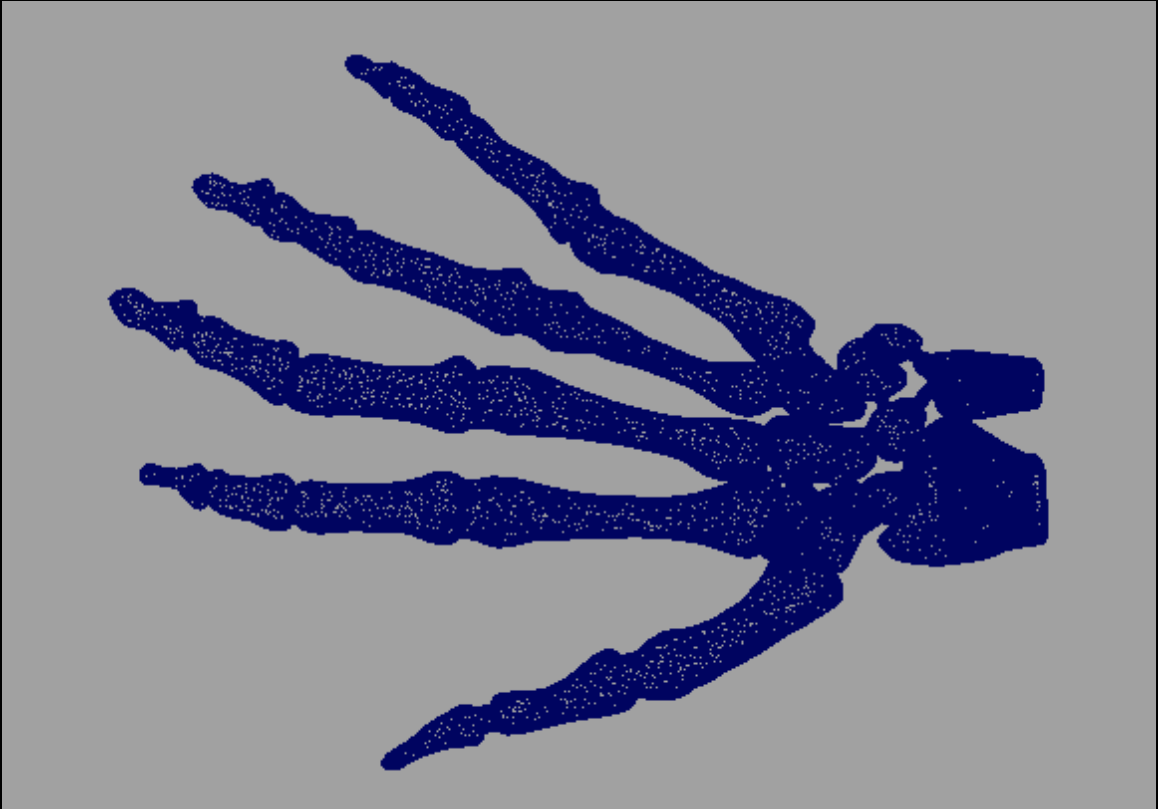
Week 3: proposal approval and consultation.

Week 4: borrowing of camera and shooting.

Week 5 – 7: 3D modeling

Week 8: progress report.

- The 3D model of the skeleton is at first planned to get from the scanning of a real model using the 3D scanner. However, doing so caused so many trouble and we managed to find the model on the internet and found the software to convert it to compatible format. We also need to model one part of the arm connected to the hand.



- We did not plan to do the 3D model of the hand at first but after consultation we need to do so. We planned to do it with the 3D scanner also, however, the lab technician said that acquire a 3D model of the hand from the 3d scanner is quite tedious. Hence, we intend to find the model for the hand and modify it to match with the real actor hand. (As similar as possible).
- After seeing the footage that we shot earlier, we intend to re-shoot it for better quality. Hence, we haven't start doing compositing and lag behind from the plan.

### **3. Next step**

- Re-shooting the footage within this week and start to implement the effects.
- Animate the skeleton hand.
- Match move the 2 3D-hands (skeleton and full hand) with the scene.