The Magic 2007

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Outline

Introduction

Special Effects

Magic wand and Butterfly

Spiritual Summoning

Conclusion

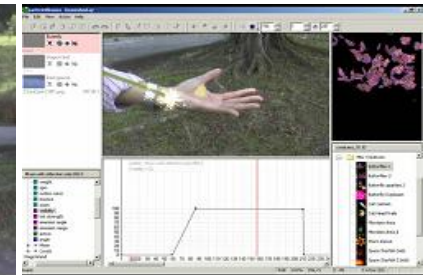# Introduction

❖ Scenario of Magic Wand 2007
❖ The special effects behind

Scenario

❖ **The magician performance consists of THREE main shows:**

  ▪ The accident of his magic wand to amuse his audience as the opening.

  ▪ The Aura and the butterfly show

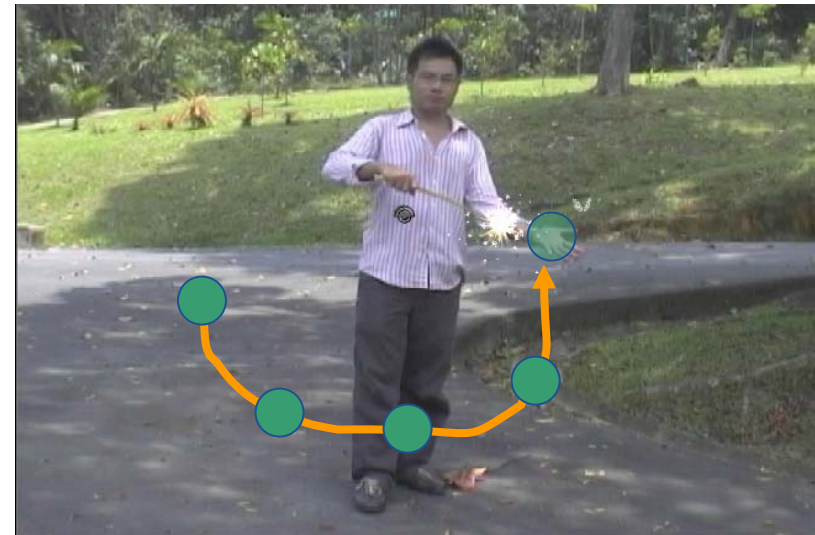 ▪ The spiritual summoning of himself with his self-teleporting for the impressive ending.

Result:

❖ **Movie**

1ˢᵗ Special Effect:

❖ **The Magic wand**

  ▪ The sparkling dust is imposed onto the footage using Particle Illusion software.

  ▪ The path is traced manually by setting key points.

  ▪ Intermediated points are bilinear interpolated automatically.

1ˢᵗ Special Effect:

❖ **The Butterfly effect**

▪ The butterfly animation is generated by "splatting" a set of texture sprites with transparent value and looping the sequence infinitively.

▪ To make a smooth emergence of the butterfly, we set the initial transparency value to 0 and increase it gradually.
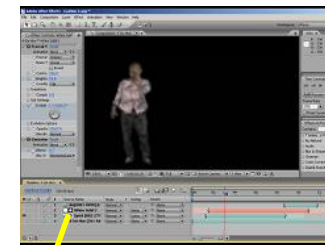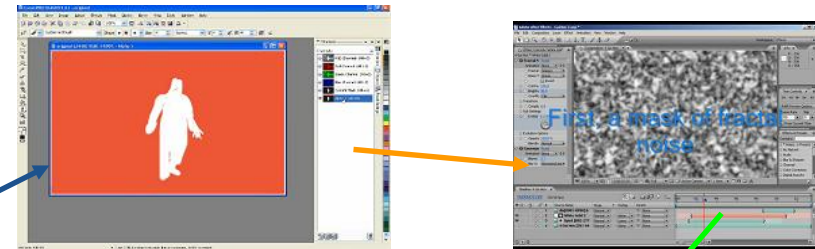
Texture Sprites
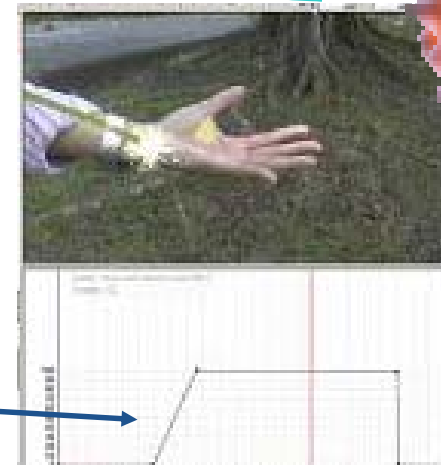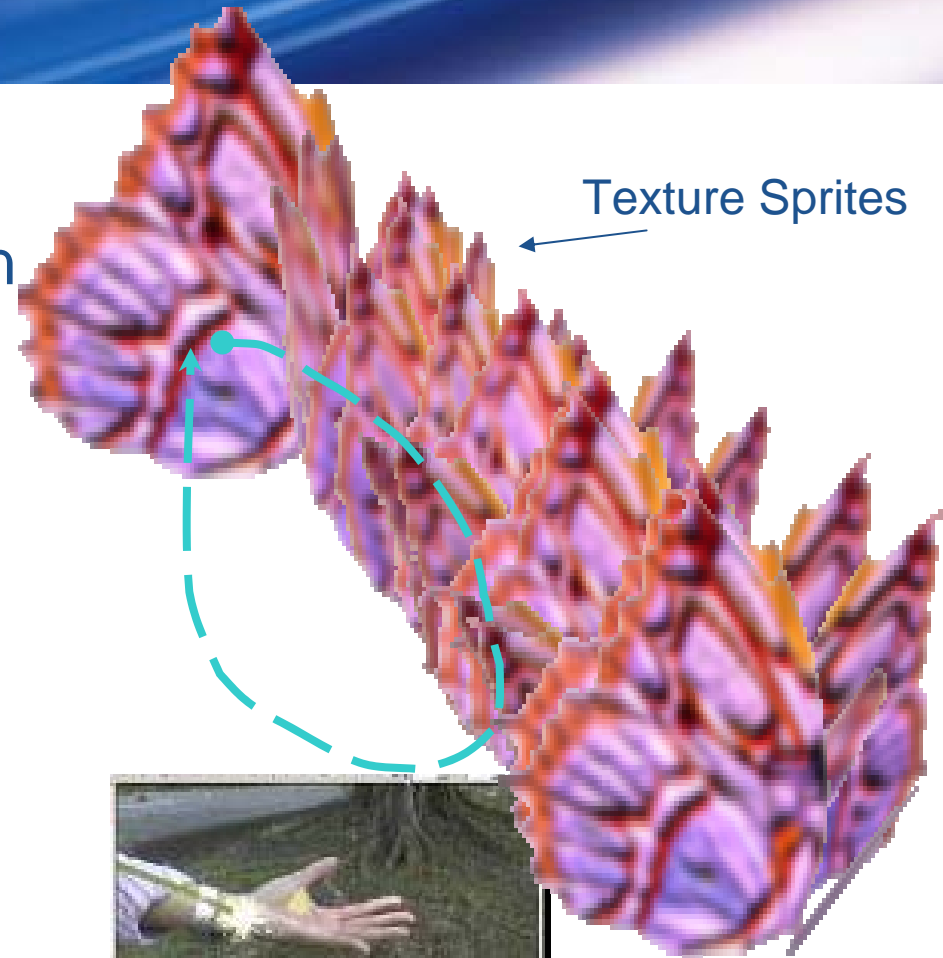
Result:

❖ **Movie**

Spiritual Summoning effect

❖ **1) Smoky summoning:**

- Consists of 4 steps:
  - Alpha layer resulted from Blue-Screen masking.
  - Fractal Noise is generated for smoky effects.
  - Fractal Noise integrated into Alpha layer as final smoky mask.
  - Finally, all layers are put altogether as final result.

First a mask of fractal noise

Spiritual Summoning effect (2)

❖ **2) Spirit falling effect**

- The falling effect is made from Particle Illusion:

  - Spitting the foreground into thousands of small particles.

  - Animate the particle system by applying gravity force and the projection equation with ground level is set same as of the movie.

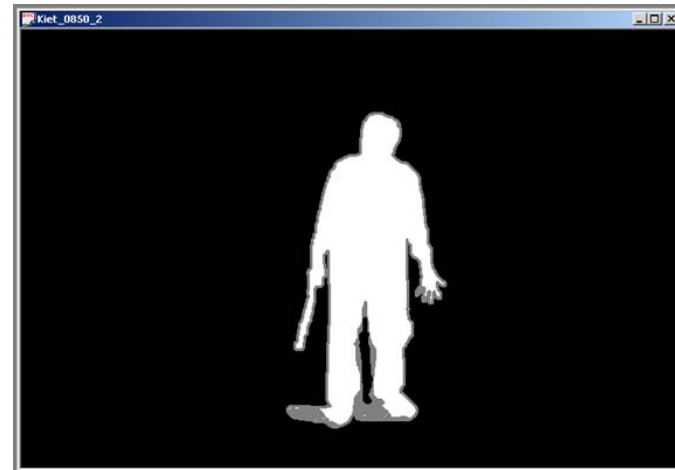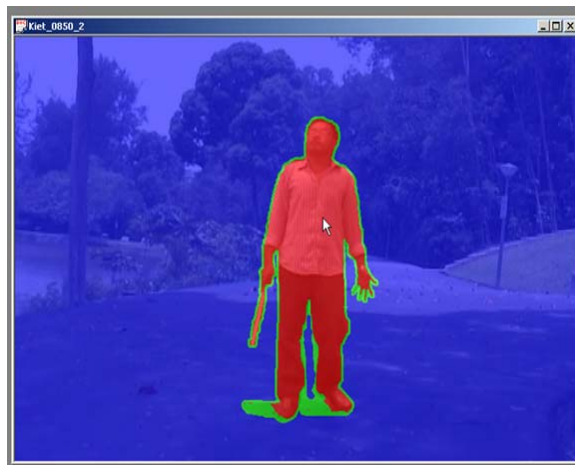 - Finally, the result is added into After effects for final composition

Projection force

Gravity
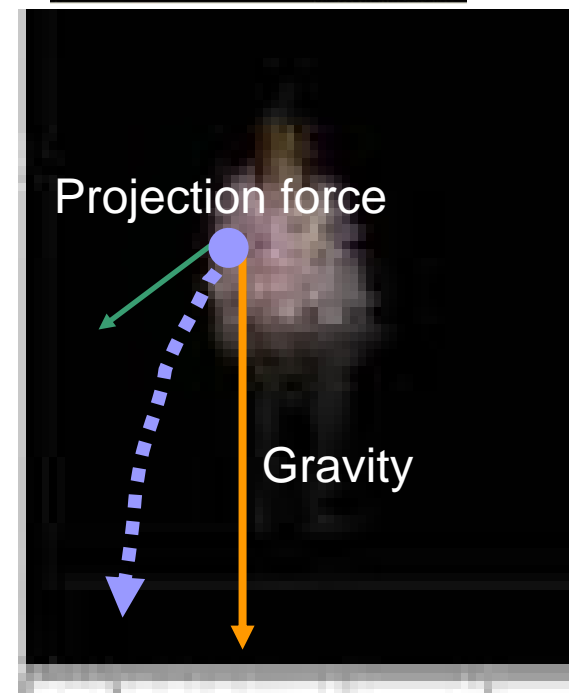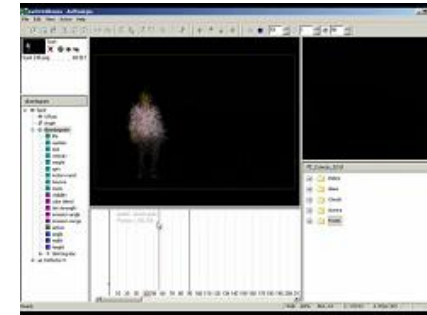
The making of The Magic 2007

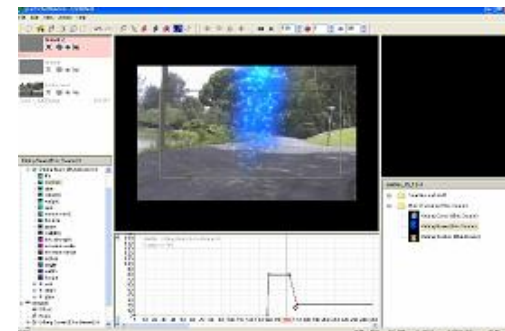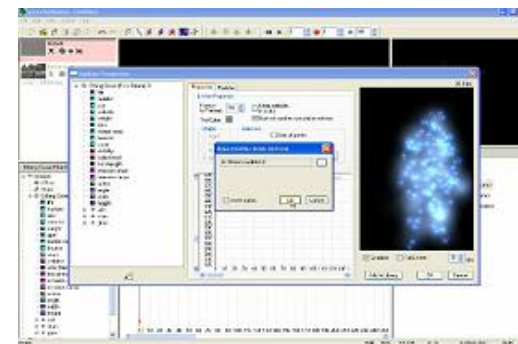❖ **Movie**

Natural Image Matting

❖ **Robust matt program of ABC, Uni xyz**

❖ **Steps:**

- ▪ Tri-map building: background, foreground, unknown regions

- ▪ Estimate alpha of unknown region

Teleport effect

❖ **Consists of 3 steps:**

- ▪ Extract Alpha mask using Natural Image Matting method.

- ▪ The teleport dust is animated by Particle illusion and combined with the Alpha mask to make it look real.

- ▪ Finally, all layers are combined into After effects for final result.

Thank You !

LOGO