



# Syllabus change

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- We are no longer going to cover robotics, vision and natural language as advanced topics in optional lectures.
- Instead, we will substitute a lecture on natural language processing for the planning lecture.
- Please see the revised syllabus for more details.
  
- Problems? See me. I encourage you to give me feedback.

# Introduction to Advanced AI Topics

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Vision

Natural Language Processing

Robotics



# Homework #2

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- We are not yet ready to hand out Homework #2. We will probably have it ready for you by next week.
- The second homework is on constraint satisfaction problems
  - You can either do it as an individual or as two students in a group.
  - If you're interested in doing the team assignment, you should find a partner either by talking to people in class or by using the IVLE forum.



# Advanced Topics Overview

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- Agents have sensors and actuators
  
- Sensors:
  - Seeing (visual input)  $\Rightarrow$  Image Processing and Computer Vision
  - Hearing (audio input)  $\Rightarrow$  Natural Language Processing
  
- Actuators:
  - Moving and manipulating  $\Rightarrow$  Robotics

# Computer Vision

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## Perception



# Definition: versus graphics

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## □ Graphics

- Have world model  $W$
- Generate the sensory stimulus from the model  
 $S = f(W)$

## □ Vision

- Generate the model from the sensors:  $W = f^{-1}(S)$
- To think about:  $f()$  doesn't have a proper inverse.  
Why?

# Ambiguity in sensory input



- Girls playing with dollhouses
- Or giants playing with people?

- Many possible world models to choose from.
- Vision works on choosing the best model given the input.



# Definition: versus image processing

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- Image Processing

- A transformation of data to other data
- e.g., smoothing

- Computer Vision

- Reduction in data to a (more useful) abstraction
- e.g., digit / face recognition





# Applications

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- ❑ Surveillance – can we detect objects or people as they move around our field of vision?
- ❑ Handwriting recognition – from handwritten addresses to barcodes
- ❑ Content based Image Retrieval – query for images using without any text features.  
“Show me similar pictures”
- ❑ Automated Driving – speaks for itself

# Natural Language Processing

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## Communication

N.B. We will go over this area in more detail towards the end of the course



# Definition of NLP

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- Examines communication in human languages.
  - Theoretical and practical aspects.
  - Similar to vision, has production and understanding affects
    - Understanding: speech / text to meaning
    - Generation: meaning to speech / text
  - Both processes have inherent ambiguity



# Not so great newspaper headlines

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- ❑ Squad helps dog bite victim.
- ❑ Helicopter powered by human flies
- ❑ Portable toilet bombed; police have nothing to go on.
- ❑ British left waffles on Falkland Islands.
- ❑ Teacher strikes idle kids.



# Sample Applications

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- Restaurant Query converts English queries into SQL.
- MS Dictation converts speech into text
- Babelfish translates Web pages to different languages
- Summarizing multiple news articles from the web

# Robotics

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Planning in the real world environment



# Getting around

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- Effectors
  - Sensors on effectors? Is the output noisy?
  - Low-level: need to build higher-level abstractions



# Problems

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- Localization – where am I?
  - Mobile robots but also robotic arms
- Mapping – what does my environment look like?
- Moving – how do I get from here to my goal?  
What type of plan do I have execute?





# Applications of robotics

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- Robotic Flight – robotic helicopter, unmanned piloting
- Path planning for exploration
- Rock climbing, perhaps difficult even for some of us



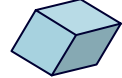
# Summary

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- All three areas deal with search:
  - Vision: search for most likely world  $w$  given input sensor  $s$
  - Natural Language Processing: given an input utterance / text  $i$ , find most likely meaning  $m$
  - Robotics:
    - Localization: given unknown input configuration / location, determine configuration.
    - Planning: given goal  $g$  and state  $s$  output plan  $p$  to reach  $g$  from  $s$

# Summary

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- All three areas use heuristics :
  - Vision: trihedral structure 
  - Natural Language Processing: grammars of language, most frequent meanings
  - Robotics: decomposition of problems into cells, maximizing distance between obstacles
- Many of these heuristics involve probability, which we will return to at the end of the semester.